### <span id="page-0-0"></span>Enhancing Synthetic Transaction Data Generation with Graph Clustering

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1 [The problem of summarizing tabular data by clustering](#page-2-0)

- 2 [Why use graphs?](#page-5-0)
	- [Data overview](#page-6-0)
- 4 [The Eigengap heuristic](#page-11-0)
- 5 [Clusterability conclusion and thoughts](#page-18-0)

### <span id="page-2-0"></span>Bank Transaction Data (account-level credits and debits)

- Highly useful, e.g. to train fraud detection or product recommendation models.
- Highly sensitive, with PII on spending habits; as little as four credit card transactions can be enough to de-anonymize [\(de](#page-20-1) [Montjoye et al., 2015\)](#page-20-1).



• Current models use GANs (e.g. DoppelGANger) and transformers (e.g. Banksformer) and work to a certain extent, but there is room for improvement in the periodicity or value distributions, for example [\(Liu, 2023\)](#page-20-2).



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# Current Work and Hypothesis

- **Idea: separate** real, training, data into clusters, generate new data based on each section individually.
	- Less variability.
	- Potentially closer to reality!



#### <span id="page-5-0"></span>Advantages

- No need for previous knowledge on client behaviours.
- Robustness against bad choices of summary statistics of transaction series, like frequency of transactions or average amount transacted.

#### Problem

How do we build edges between nodes?

### <span id="page-6-0"></span>Data overview

- Not many open data sources for banking transactions, ones available are old and not representative or current trends. With that in mind. . .
- Use real open-source transaction data from Czech Banks in the 90s. https://data.world/lpetrocelli/some-translatedreformattedczech-banking-data



### Methodology

- Group transactions by accounts as time series, categorical data flipped to columns. Every account becomes a node.
- Add edges between accounts, using combinations of account features and distance measures, to be explored soon.
- Measure the *clusterability* of the resulting graph with the Eigengap heuristic.

### Creating nodes and edges

- With every node being an account, we can calculate the distance between nodes using, for example, Dynamic Time Warping (DTW) or Compression-based Algorithms.
- Once we have the distances. edges are added between nodes if they are below a certain threshold. In our case, we tested multiple thresholds: median distance  $+/-$  0, 1, 2 and 3 standard deviations.



Figure: Distribution of edge weights, using only amount value and DTW

- DTW is a technique used to measure the dissimilarity between two time series that may vary in time or speed.
- Expandable to multivariate time series, by combining the distances for each column [\(Petitjean et al., 2011\)](#page-20-3).



**Dynamic Time Warping Matching** 

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Compression-based algorithms leverage the file compressing power of regular compression algorithms to measure how many times larger is the compressed file of both series concatenated, compared to compressing each series individually and summing their sizes.



% Savevariable A as A.txt % Compress A.txt % Get file information  $%$  Save variable  $B$  as  $R$  txt % Compress B.txt % Get file information % Concatenate A and B % Save A n B.txt % Compress A\_n\_B.txt % Get file information % Return CDM dissimilarity

 $dist = A_n_B_{file. bytes} / (A_{file. bytes} + B_{file. bytes});$ 

#### Figure: Compression-based dissimilarity measure [\(Keogh et al., 2007\)](#page-20-4)

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#### <span id="page-11-0"></span>Recall,

The graph of N time series can be represented by the adjacency matrix  $\ddot{A}$ such that

$$
\mathcal{A}_{(N \times N)} = [w_{ij}],
$$
  
\n
$$
w_{ij} \in \{0, 1\},
$$
  
\n
$$
w_{ij} = 0, \forall i,
$$
\n(1)

with  $w_{ii} = 1$  if the distance  $d_{ii}$  between nodes *i* and *j* is smaller than the threshold chosen,  $w_{ii} = 0$  otherwise.

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# The Eigengap Heuristic: Math Background

#### Then,

The normalized Laplacian matrix  $\mathcal L$  is defined such that

$$
\text{defining } \mathbf{D} = \begin{bmatrix} \mathbf{d}_1 & 0 & \dots & 0 \\ 0 & \mathbf{d}_2 & \dots & 0 \\ \vdots & \vdots & \ddots & \vdots \\ 0 & 0 & \dots & \mathbf{d}_n \end{bmatrix}, \text{ (where, } \mathbf{d}_i = \sum_j w_{ij}),
$$
\n
$$
\text{and } L = \mathbf{D} - A,
$$
\n
$$
\text{yields } \mathcal{L} = \mathbf{D}^{-1/2} L \mathbf{D}^{-1/2}.
$$
\n
$$
(2)
$$

#### Finally,

If A is fully connected, the eigenvalue  $\lambda_0$  is 0; all other eigenvalues are in  $(0, 2]$  [\(Chung, 2001\)](#page-20-5). **Eigengap heuristic**: the ideal number of clusters for the graph is around the index of the first spike in eigenvalues.

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### The Eigengap Heuristic: Math Background



Figure: Plots of eigenvalues of adjacency and Laplacian matrices for varying number of nodes [\(Miasnikof et al., 2024\)](#page-20-6)

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#### Idea

Although the original point of the heuristic is to yield the ideal number of clusters, in the case of the index being 1 or  $N-1$ , we can interpret it as a clusterability metric: the graph is unclusterable.





# Eigenvalues of the normalized Laplacian matrices for DTW

Eigenvalues of the Normalized Laplacian Matrix, DTW for all features



### Eigenvalues of the normalized Laplacian matrices for DTW



#### Eigenvalues of the Normalized Laplacian Matrix, DTW for balance only

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### Eigenvalues of the normalized Laplacian matrices for Compression-based



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- <span id="page-18-0"></span>Training data appears to be unclusterable, but this conclusion depends entirely on the original dataset and how the tabular data was converted into a graph.
- Current and future work should focus on similarity metrics and edge representation on this and other datasets. The clusterability measure using the Eigengap heuristic could also be used to determine the fidelity of synthetic transaction data.

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